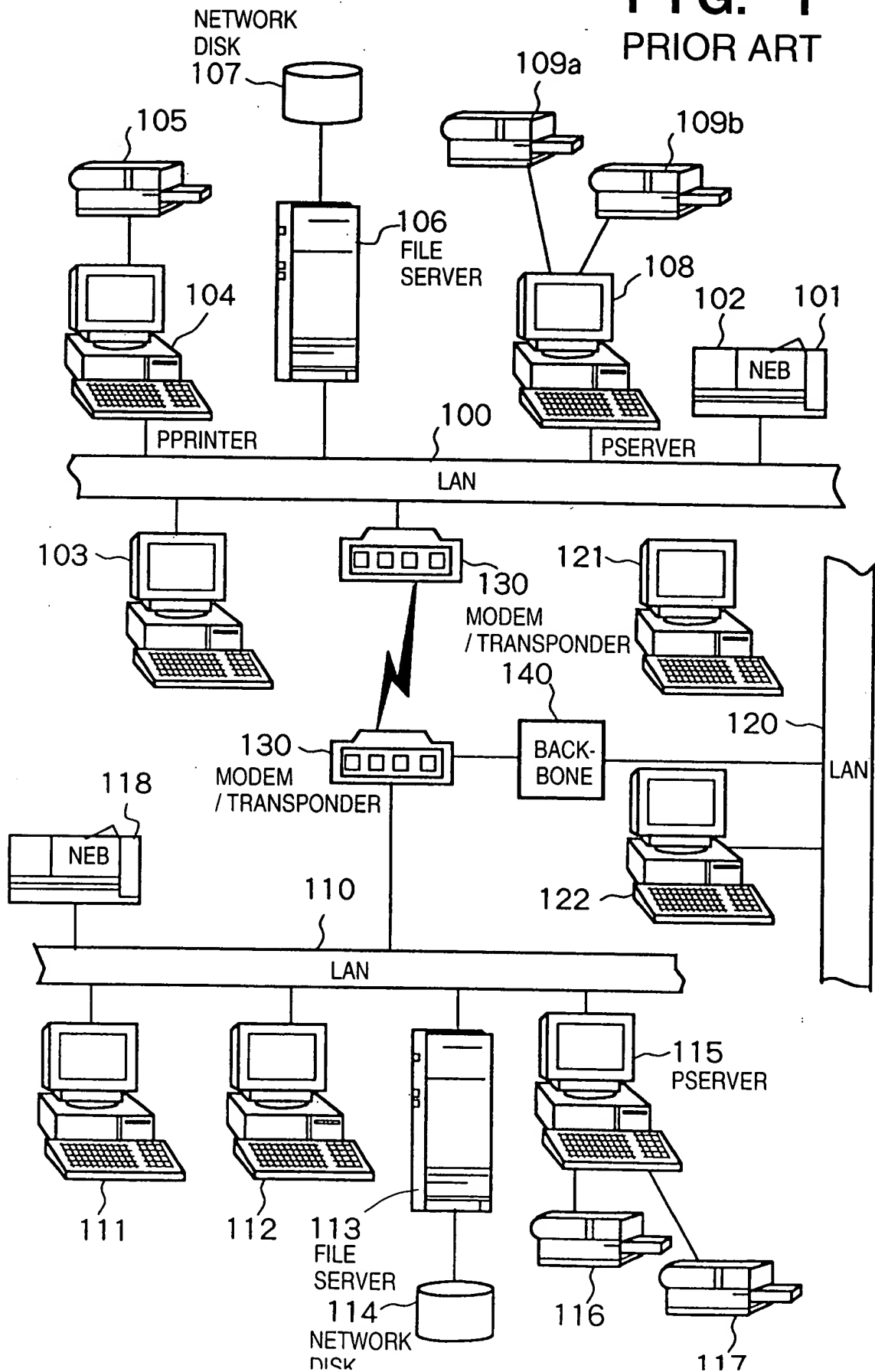
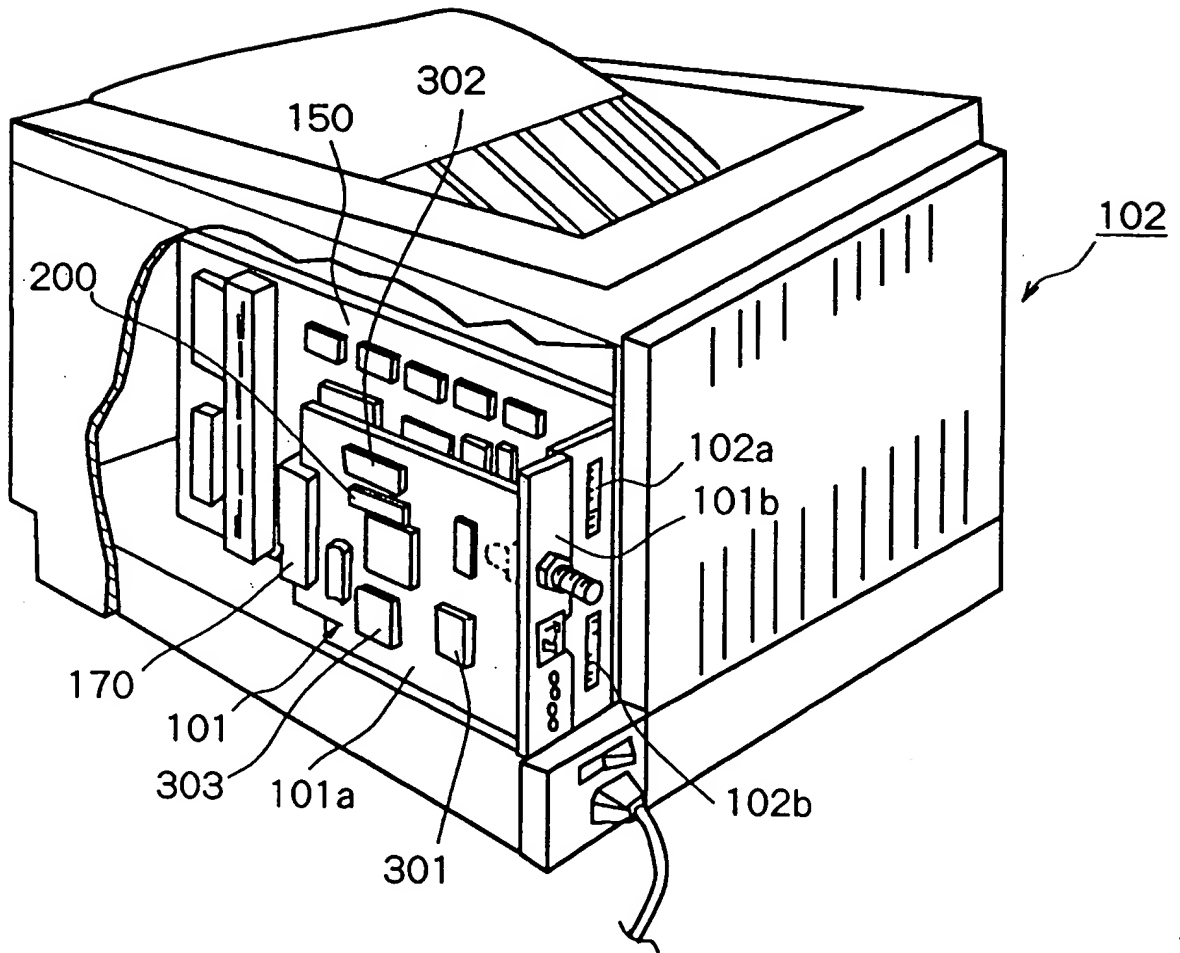


# FIG. 1

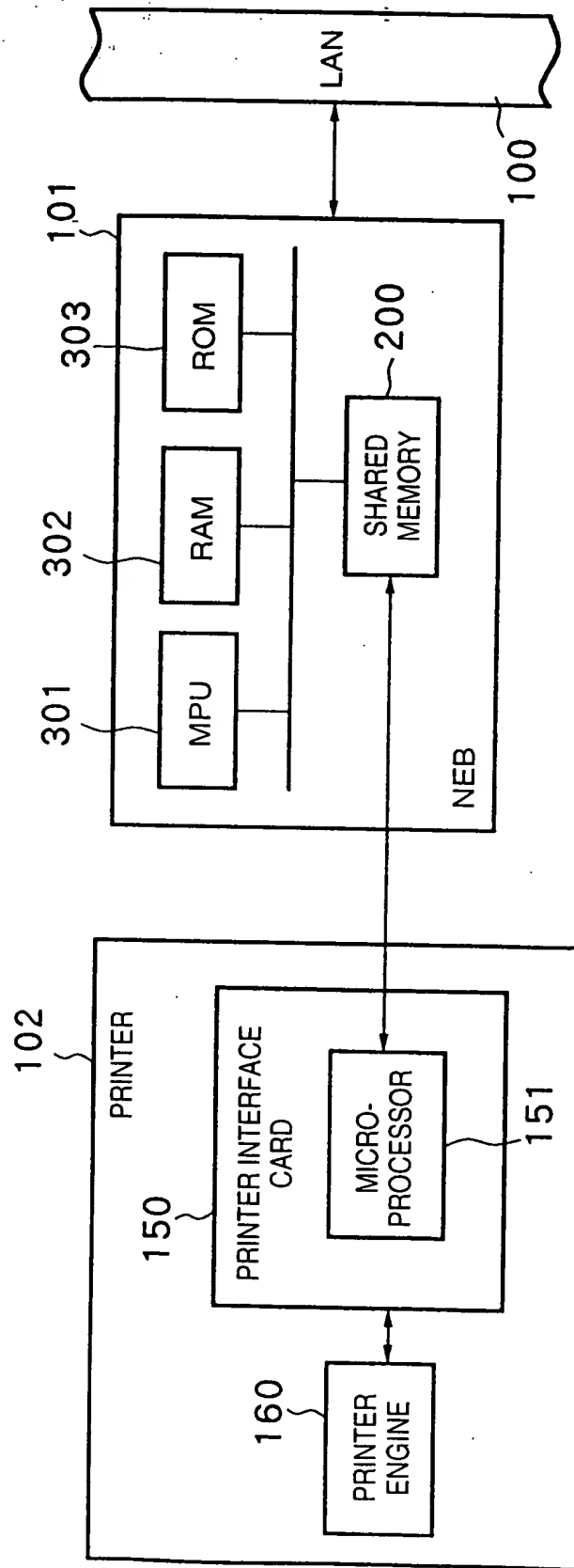
PRIOR ART



**FIG. 2**  
PRIOR ART

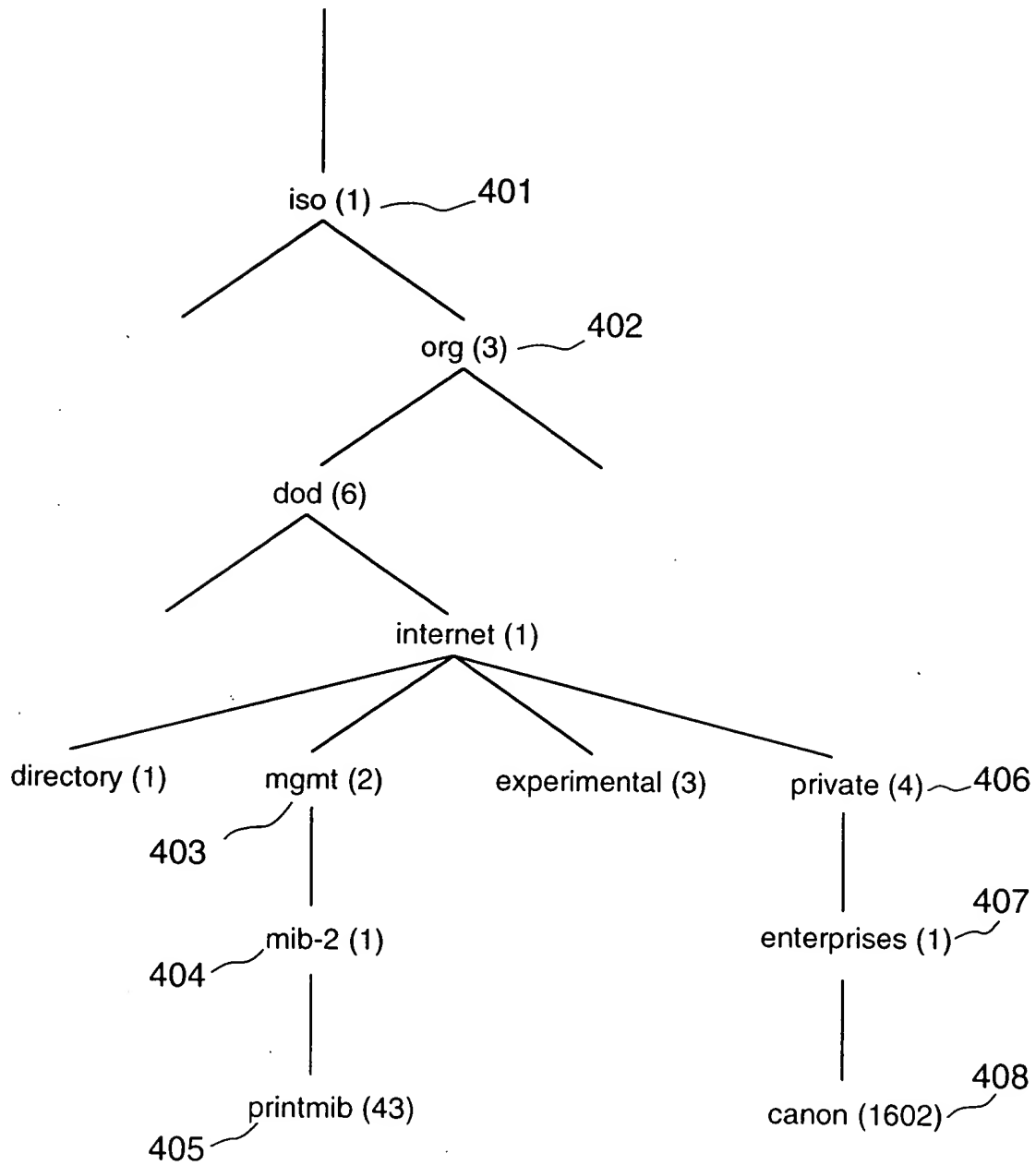


**FIG. 3**  
PRIOR ART

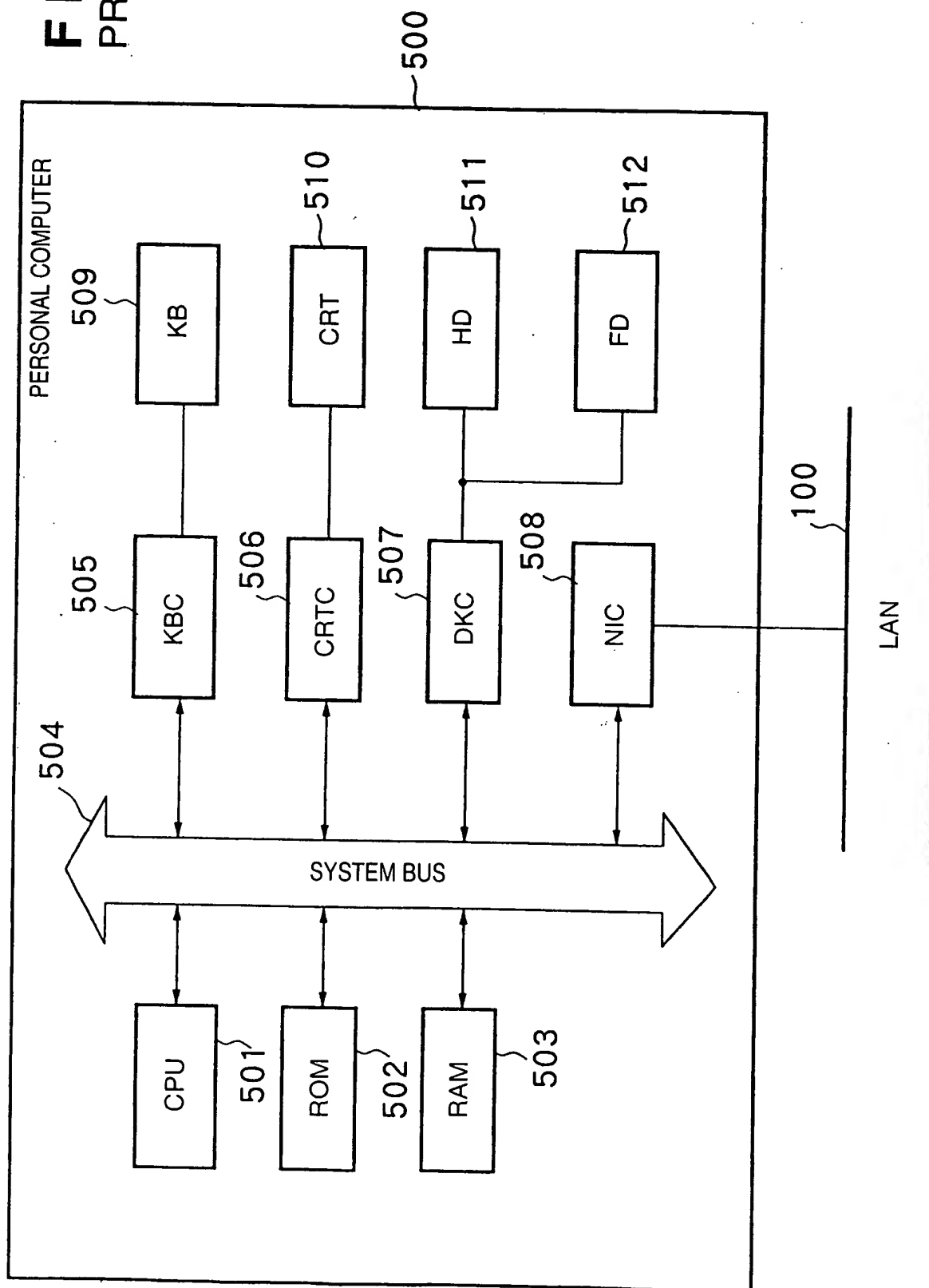


# FIG. 4

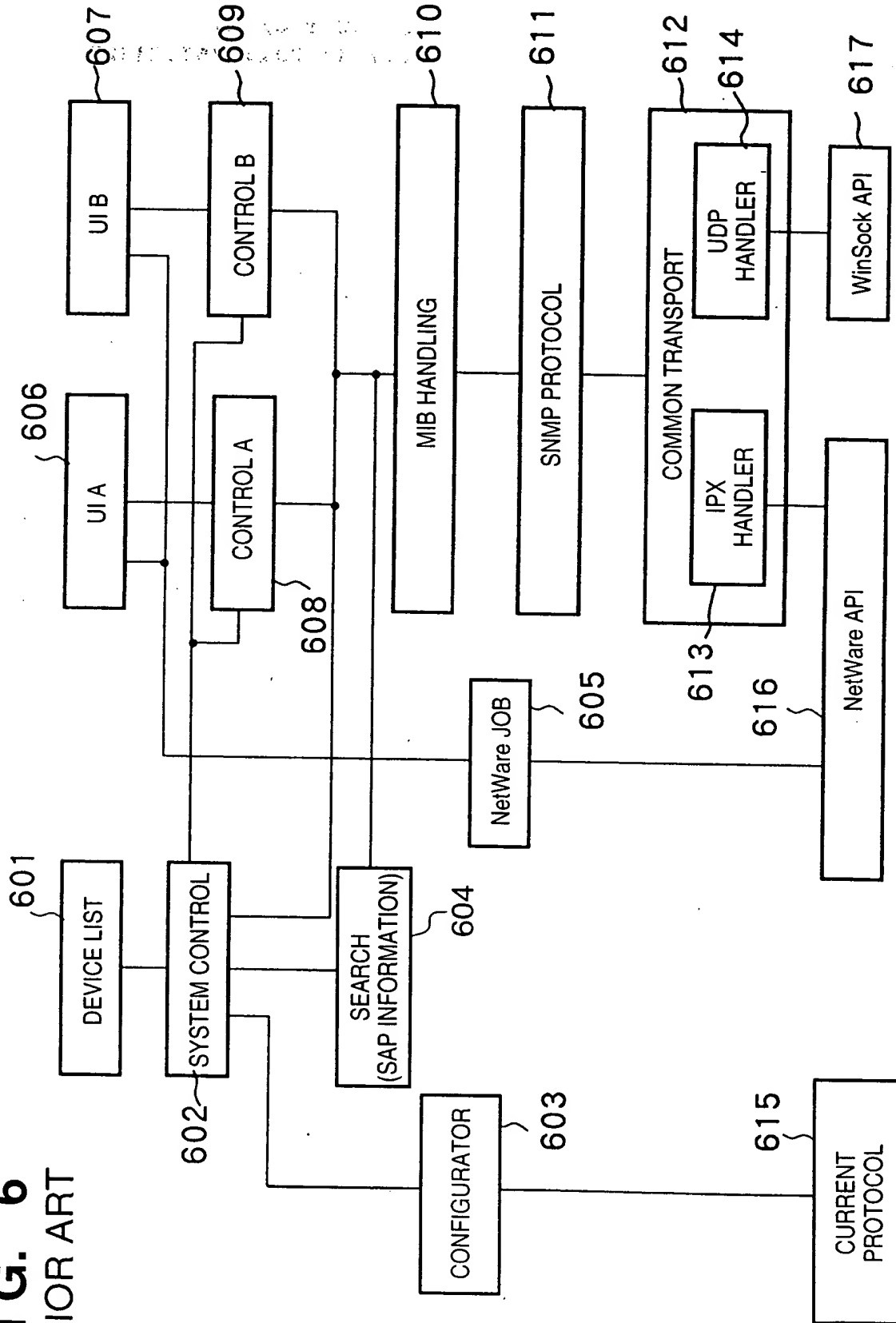
## PRIOR ART



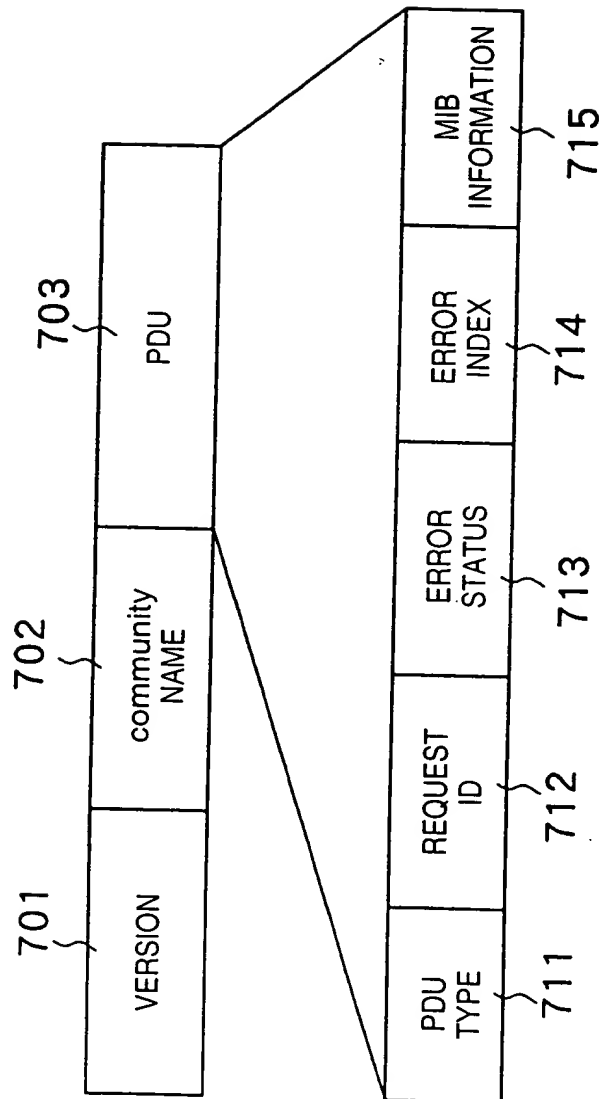
**FIG. 5**  
**PRIOR ART**



**FIG. 6**  
PRIOR ART



**FIG. 7**  
PRIOR ART



# PRIOR ART

The diagrams illustrate four prior art protocols between a MANAGER and an AGENT, separated by vertical lines representing the NETWORK. Each diagram shows a sequence of messages:

- 801:** The MANAGER sends a `get-request` to the AGENT. The AGENT sends a `get-response` back to the MANAGER.
- 802:** The MANAGER sends a `get-next-request` to the AGENT. The AGENT sends a `get-response` back to the MANAGER.
- 803:** The MANAGER sends a `get-request` to the AGENT. The AGENT sends a `get-response` back to the MANAGER.
- 804:** The AGENT sends a `trap` message to the MANAGER.

AGENT

```
get-response.
```

801

AGENT

get-response

802

AGENT

get-response

803

AGENT

trap

804



## FIG. 9

### PRIOR ART

901  
BOOL MIBOpen (int \*port, ADDR ADDR \* addr ) ;

902  
BOOL MIBReadObjects (int port, int count, MIBOBJ \*obj,  
CALLBACK respproc ) ;

903  
BOOL MIBWriteObjects (int port, int count, MIBOBJVAL \*objval,  
CALLBACK respproc ) ;

904  
BOOL MIBClose (int port) ;

905  
typedef VOID (\*CALLBACK) (int port, ADDR \*addr, INT result,  
int count, MIBOBJVAL \*objval ) ;

# FIG. 10

## PRIOR ART

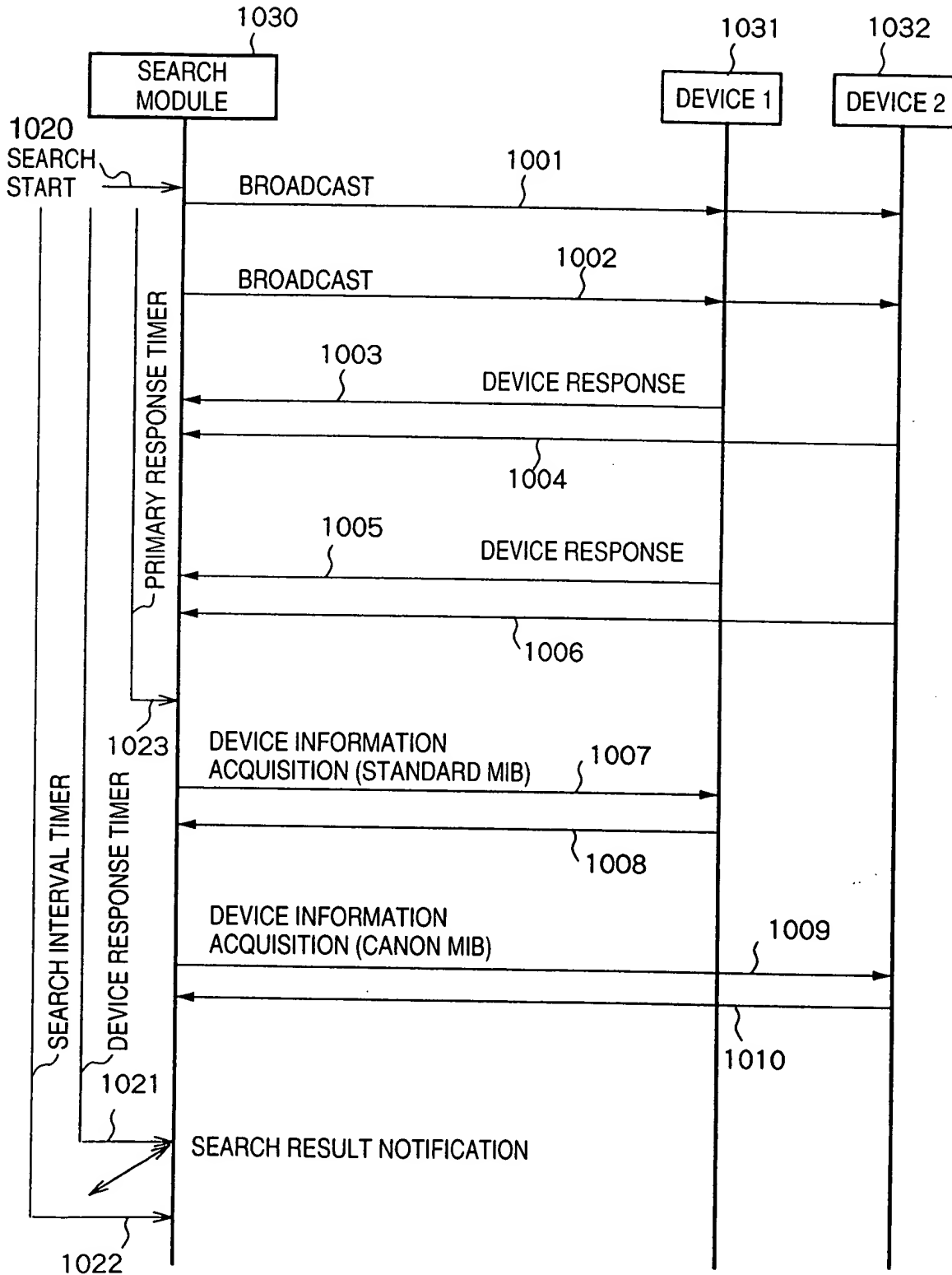


FIG. 11

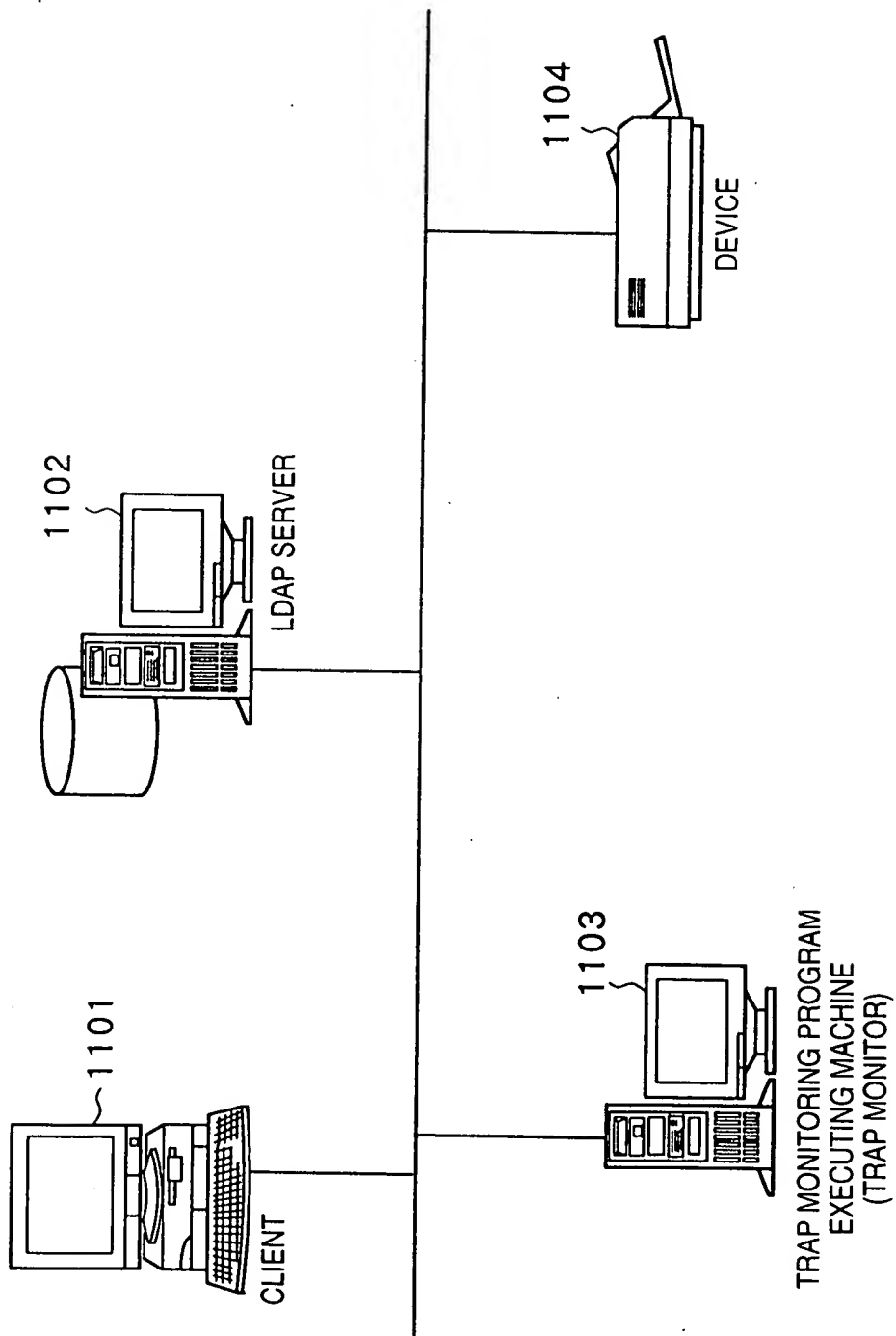
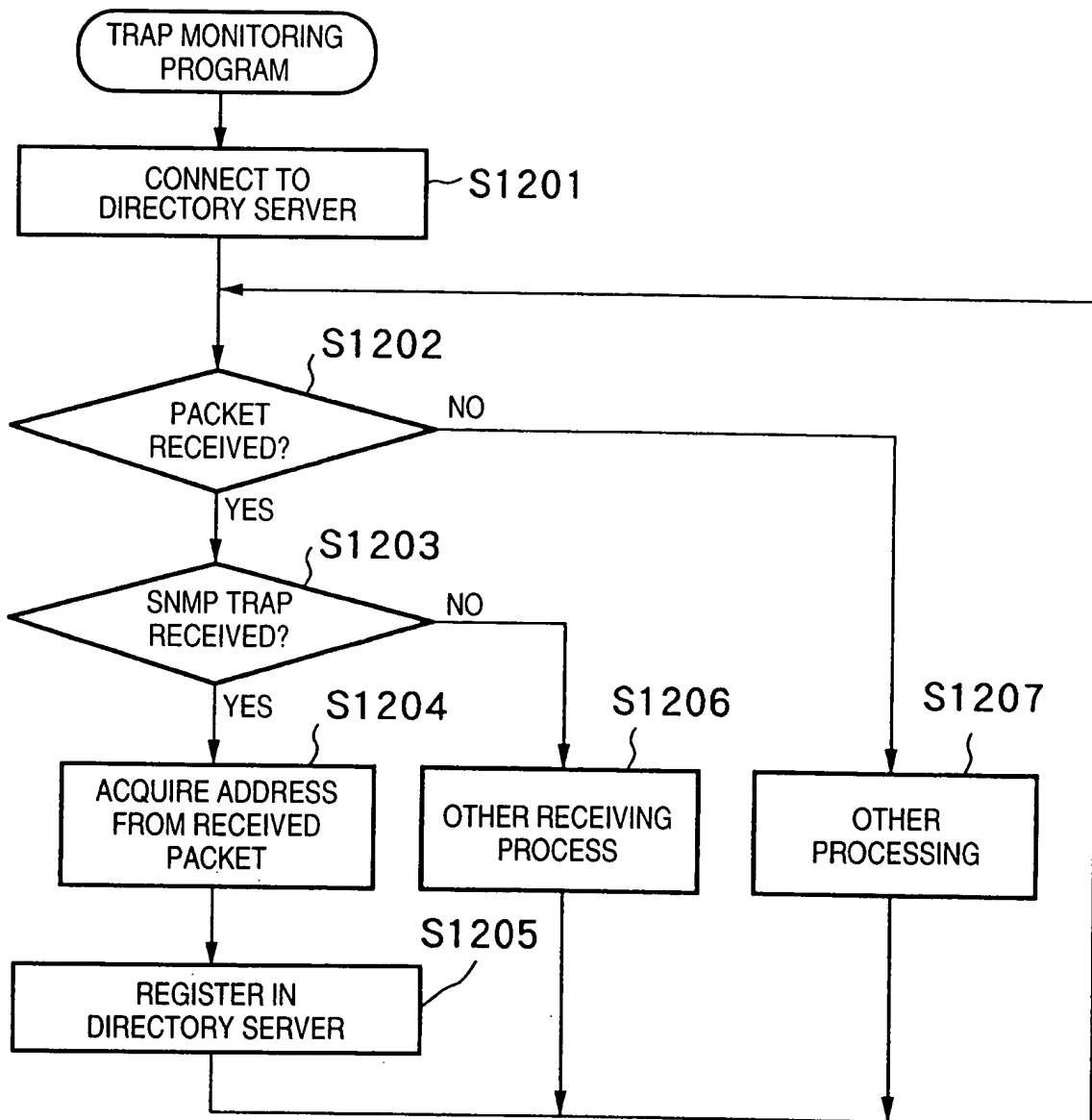


FIG. 12



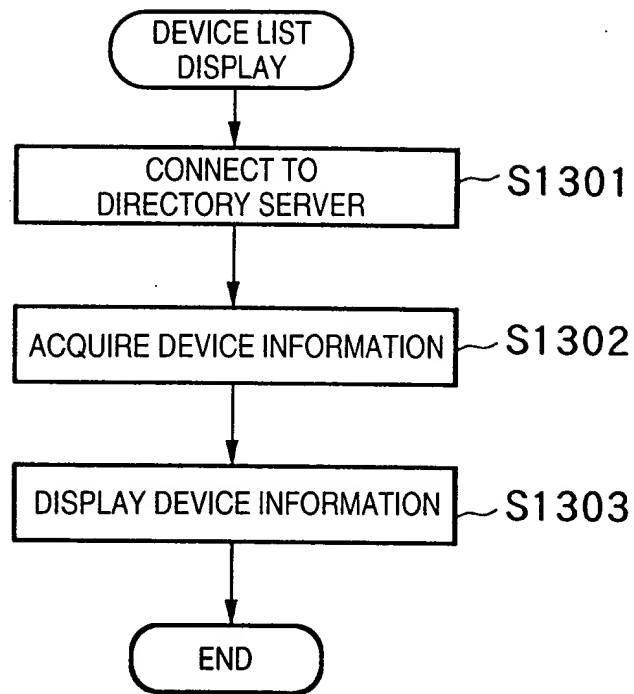
**FIG. 13**

FIG. 14

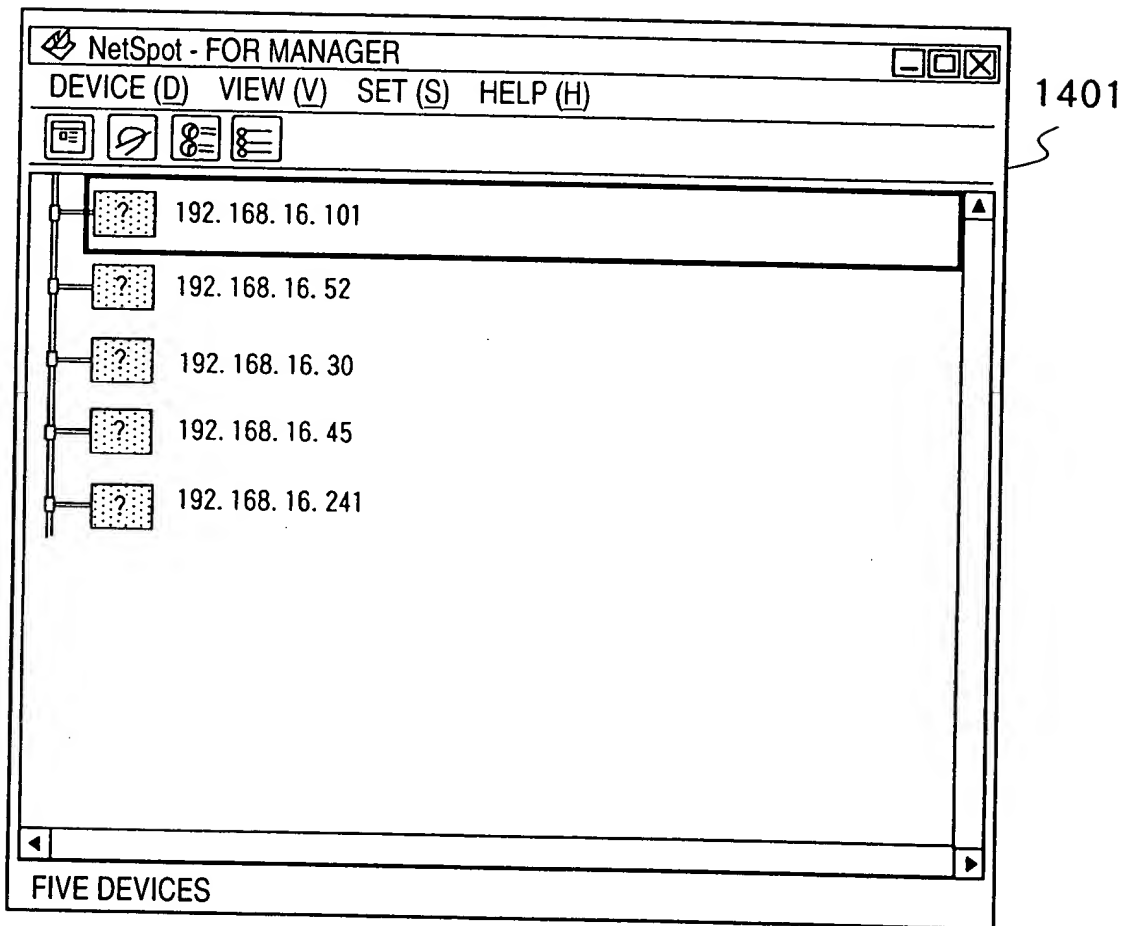


FIG. 15

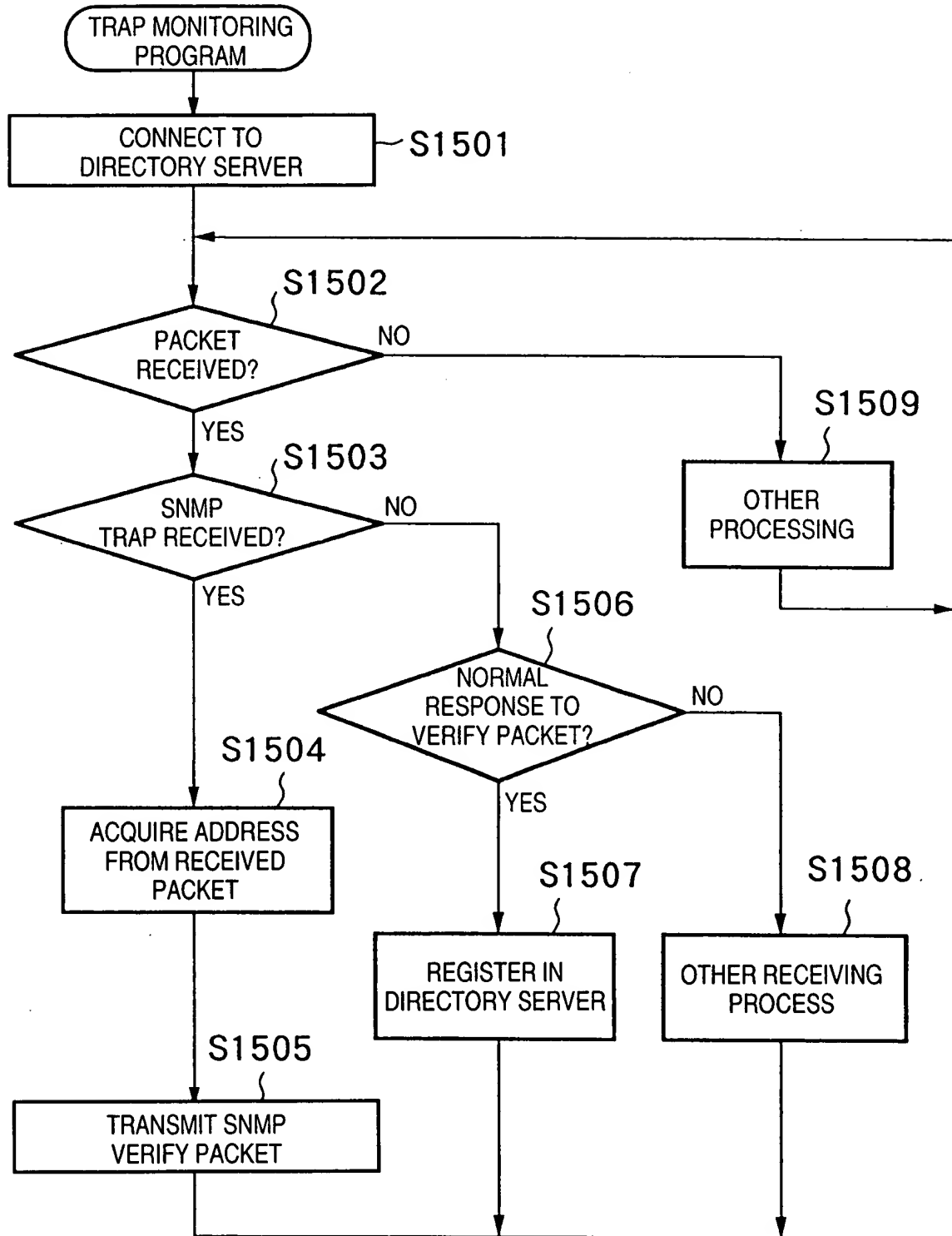


FIG. 16

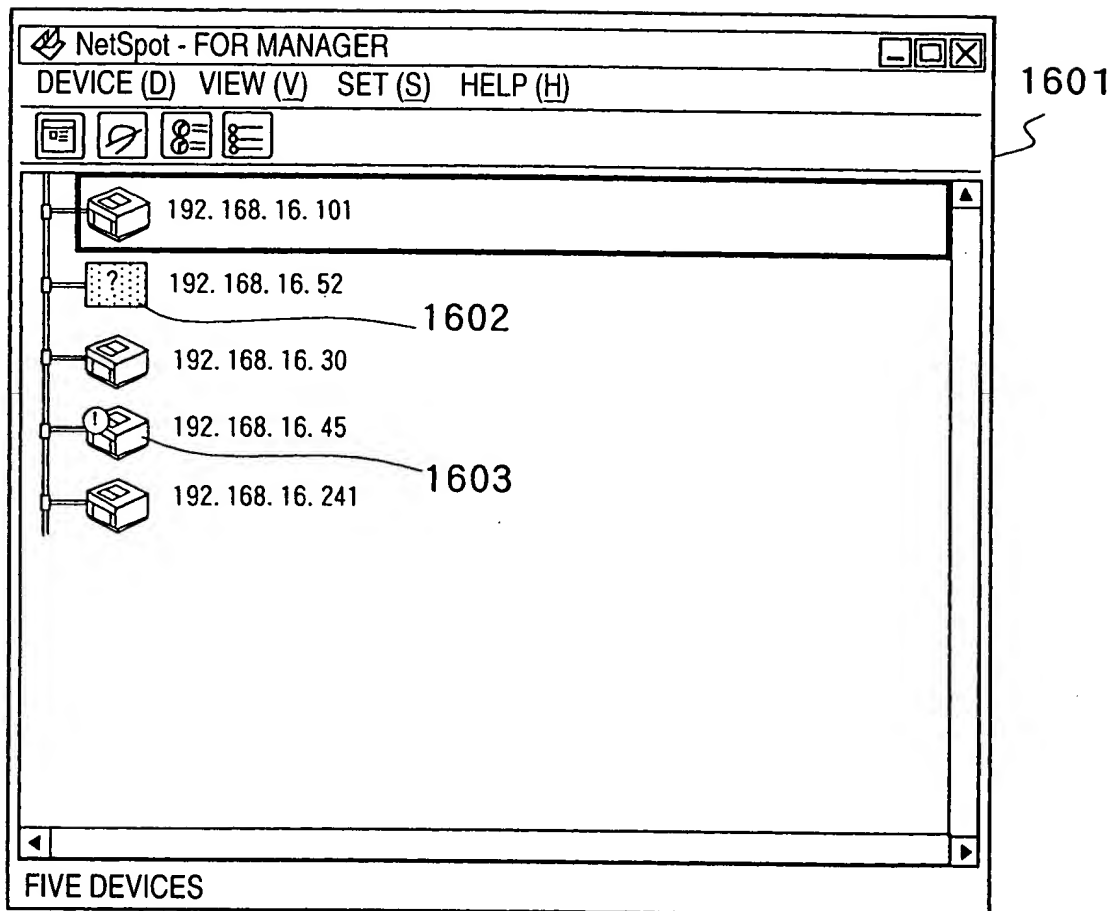




FIG. 17

